Magical Kitties Save the Day™

An all-ages roleplaying game of cute, fierce kitties.

Key Selling Points

- **Simple, fast, and fun**, *Magical Kitties Save the Day* is the purrr-fect RPG for all ages!
- It comes with a comic book that's also a solo adventure, designed to **teach you the basics of gamemastering** in minutes.
- Makes it easy to introduce your favorite humans to RPGs, or to try out roleplaying or gamemastering yourself!

What It's About

You are CUTE. You are CUNNING. You are FIERCE. You are magical kitties, and it's time to save the day!

Every magical kitty has a human. Every human has a problem. In Magical Kitties Save the Day, you and your friends use your magical powers to help your humans. But kitties live in hometowns that are filled even bigger problems like witches, aliens, and hyper-intelligent raccoons. So kitties go on adventures to save the day!

Gameplay Basics

- **Character creation is fast:** every kitty needs a Power, Talent, and Flaw. Create your own magical kitty or roll dice to choose your attributes randomly.
- Roll a dice pool to do something difficult. Each die that rolls at or above the gamemaster's difficulty is a success. **The number of successes you roll determines the outcome** and drives the story forward in unexpected and exciting ways.
- Use the **adventures included in the box or design your own magical scenarios** to play a one-shot or start an ongoing campaign.

Vital Stats

- Stock AG3110, ISBN-13 978-1-58978-202-0
- 2-6 players, ages 6+, 1-2 hours.
- Box contains 48-page rulebook, 32-page *The Big Adventure* solo adventure comic, 32-page *River City* hometown book, River City full-color poster map, 6 blue dice, 48 Kitty Treats, and 50 full-color character sheets.
- Box size 248mm x 248mm x 65mm, case count 6.

This product's ISBN barcode

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