

IMPERIAL SETTLERS

WHY CAN'T WE BE FRIENDS

Imperial Settlers: Why Can't We Be Friends, the first Empire Pack for Imperial Settlers, includes new common cards for the central deck, new cards for each of the base game's four factions, and two new cards for use in the solo game with some factions.

One new effect on the cards is „open production”, an ability that allows an opponent to visit your building for the resource produced there while giving you the worker who made that trek. Hope you can put him to use once again!



- *FIRST EXPANSION FOR IMPERIAL SETTLERS,*
- *ALLOWS PLAYERS TO BUILD THEIR OWN FACTION DECKS,*
- *NEW CARD TYPES AND ABILITIES.*

Box size: 65x110x26 mm

Weight: 100 g

Quantity/Case: 6

No. of players: 1-4

Playing time: 45-90 min

Min. age: 10+

Author: Ignacy Trzewiczek

Graphics: Tomasz Jędruszek

EAN:

590831026688

Box content:

- 55 new cards:
 - 13 Common cards
 - 10 Roman cards
 - 10 Egyptian cards
 - 10 Barbarian cards
 - 10 Japanese cards
 - 2 cards for single player variant
 - rulebook