

DUNGEON RUSH

3-5 PLAYERS 20 MIN AGES 8+

7.1" x 5.1" x 1.6" (6 per case)



*It's a frantic rush through the dungeon!
And it's each adventurer for themselves!*

In **Dungeon Rush**, players are adventurers rushing through a perilous dungeon to root out evil, earning gold and leveling up their abilities as they go. After 3 dungeon levels, you face the Dungeon Lord and the Dragon!

Each player has two heroes, one for their right and one for your left hand. Each player simultaneously reveals 2 monster cards and *quickly* puts their hands on the monsters they want their heroes to fight.

If you win, you claim the monster as loot and/or equipment that increases your hero's abilities. Equipment cards are placed partly under your hero card, with the ability symbol sticking out. Heroes level up 4 different types of abilities (Melee, Ranged, Magic and Stealth).

Fast, *but accurate*, hands will win for your heroes in...
Dungeon Rush!



COMPONENTS

- 10 oversized Hero Cards
- 4 Dragon Cards
- 4 Dungeon Lord Cards
- 34 Level 1 Monster Cards
- 34 Level 2 Monster Cards
- 34 Level 3 Monster Cards
- 1 Rulebook

**Characters level up by
slipping cards under!**

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UPC : 6 5334172140 2

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