

DIZZLE

1-4 PLAYERS 20-30 MIN AGES 8+

5" x 7" x 1.5" (6 per case)



In *Dizzle*, players want to fill their scorecards with dice collected each round.

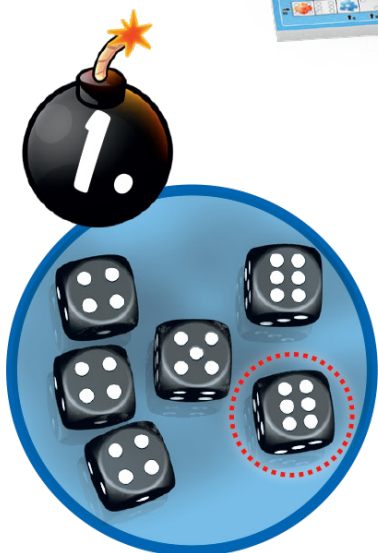
Players take turns selecting dice from the center of the table. After the first die is collected, the next die collect by a player must be linked physically with the previous dice he or she collected on this turn. At the end of a round, mark all boxes on your scorecard filled with dice, and then return the dice to the center to start a new round.

This might sound simple, but of course others will compete for the dice you need. Players score in various ways based on how well they fill up their sheet. And don't forget to watch out for those bombs in... *Dizzle!*

If you liked *That's Pretty Clever (Ganz Schön Clever)* and *Twice as Clever (Doppelt so Clever)*, then *Dizzle* will provide hours of fast paced entertainment!

CONTENTS

1 Pad with 4 different levels
4 Felt-tip pens
13 Dice



**Choose
your die**



**Place your
dice**



**Cross out
the fields**

**Plays great
with two
players!**
Solo rules
included!

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