

# VILLAGE



12+  
AGES

2 - 4  
PLAYERS

60 - 90  
MINUTES



2012  
*Kennerpiel  
des Jahres*

Life in the village is hard, but it also allows the locals here to grow and prosper as they would please.

One member of your family may be a friar. Another can strive for a career in public office. A third might seek his luck in distant lands.

In *Village*, each player takes the reins of a family with the goal to find fame and glory in different ways.



*Village* is a game full of tactical challenges. A smart and unique action mechanism is responsible for keeping turns short and yet still tactically rich and full of difficult decisions.

Those who find their lineage immortalized in the chronicles of the village will bring honor to their family and be one step closer to victory. There is one thing you must not forget: Time will not stop for anyone—in time, your people will pass away.

As generations of your family live and prosper in the village, how will they be remembered? Manage the time you have to increase the prestige and proud heritage of your family name.

78 wooden cubes	40 goods tiles	coins, cards,
48 wooden figures	24 customer tiles	farmyards,
32 wooden markers	20 grain tiles	bags, etc.

Box : 11.61" x 11.61" x 2.68" (6 per case)

## DESIGNERS

Inka and Markus Brand

Stock Code : SG-8019

UPC : 6 96859 26585 3