

Star Trek: Galactic Enterprises

Ferengi Rules of Acquisition #284: "Deep down, everyone's a Ferengi."

From the mind of Christophe Boelinger, a veteran game designer beloved for his games that bring hours of fun to gaming night, comes Star Trek: Galactic Enterprises!

On the Deep Space 9 station, Ferengi wheel and deal legal and illegal items in order to accrue the most profit. Because as you know, a Ferengi without profit is no Ferengi at all. (Rule of Acquisition #18).

3 to 8 Ferengi will buy and sell their wares, trying to monopolize a particular item for greater profit. However, once other Ferengi get those same items for sale, it becomes a matter of negotiation: do you work together to gain the same profit or do you agree to cooperate, then sell at a lower price to steal all the profit for yourself? After all, opportunity, plus instinct, equals profit (Rule of Acquisition #9).

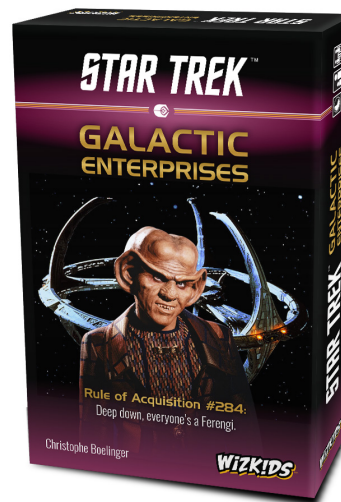
Be wary of special action cards that can mess with the business of other Ferengi. The bigger the smile, the sharper the knife (Rule of Acquisition #48).

The Ferengi who has earned the most profit becomes the First Clerk!

In Star Trek: Galactic Enterprises, everything is for sale - even friendship (Rule of Acquisition #121).

Star Trek: Galactic Enterprises includes:

- 110 Cards
- Latinum Tokens
- Sales PADDs
- Rulebook



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Sellable Unit	Star Trek: Galactic Enterprises	Item #	73283
UPC	634482732830		
Expected Release	Jun 2018	Orders Due	Mar 18, 2018
Master Carton Pack	12 units per master carton	Inner Carton Pack	0 units per inner carton
Has Hang Tab?	Yes	Case Size (inches)	20L x 10W x 7.5H
Case Gross Wgt (lbs)	17	Country of origin	China

